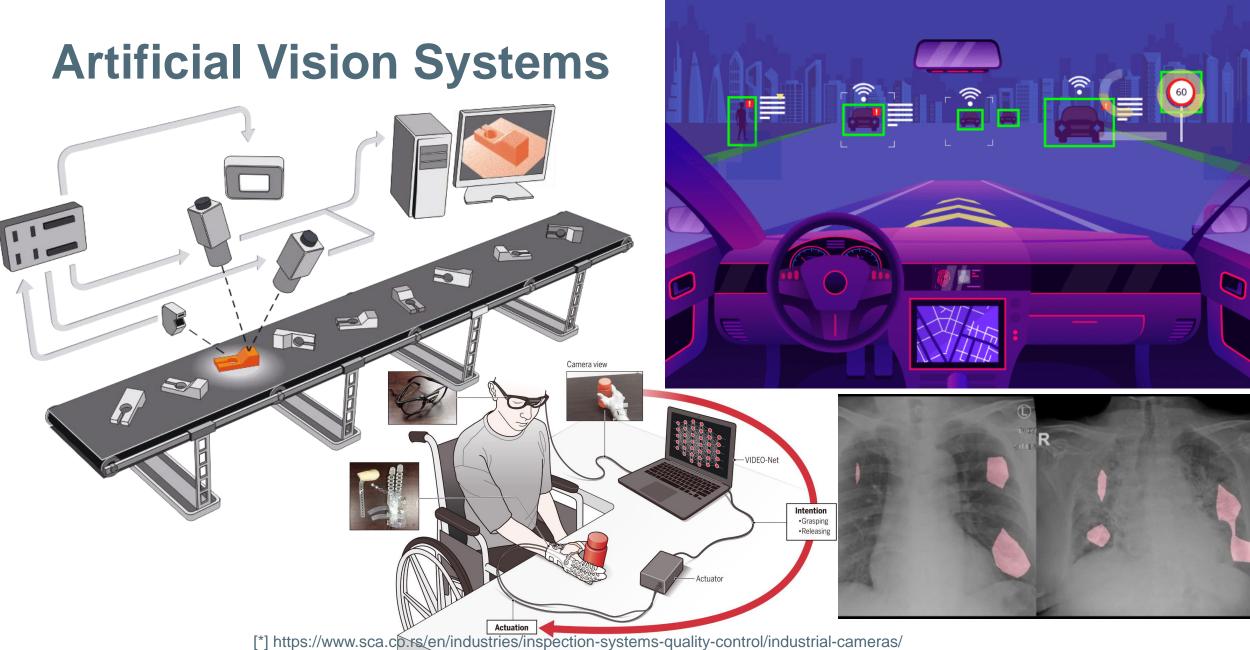


Dalius Matuzevičius, prof. dr. Department of Electronic Systems Faculty of Electronics Vilnius Gediminas Technical University (VILNIUS TECH) Vilnius, Lithuania

# Deep Learning and Artificial Vision Systems

HMU Chania, Crete 2023 05 15



Vision Systems dr. D. Matuzevičius [\*] https://www.sca.cb.rs/en/industries/inspection-systems-quality-control/industrial-cameras/
[\*] https://deeplobe.ai/howcomputer-vision-is-navigating-the-future-of-autonomous-vehicles/
[\*] https://projects.iq.harvard.edu/visionwearablerobotics
[\*] https://viso.ai/applications/computer-vision-in-healthcare/

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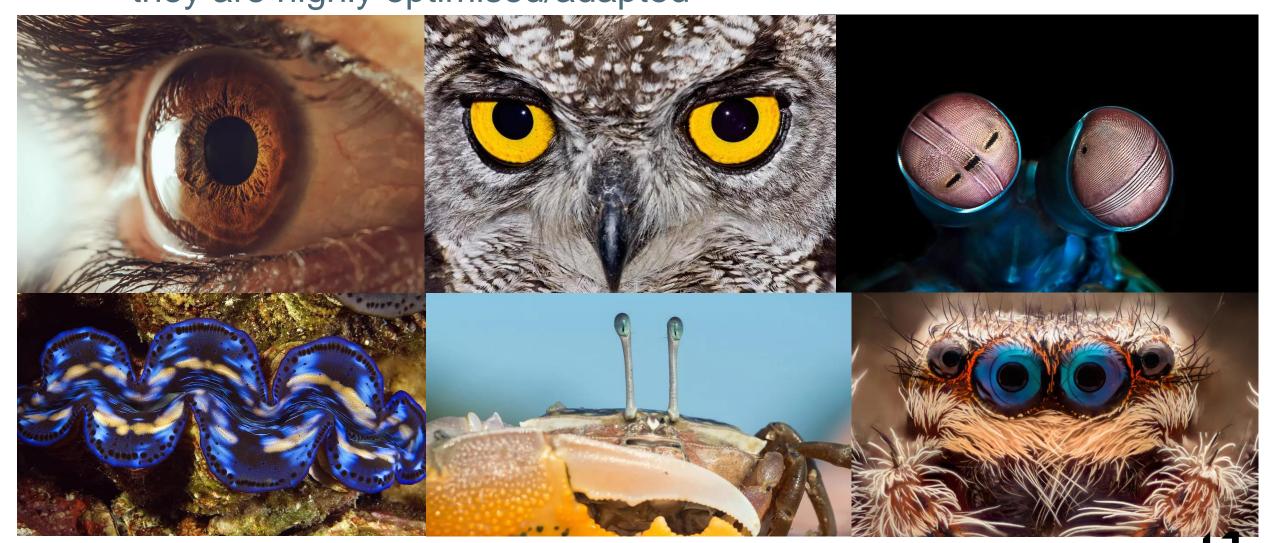


**Artificial Vision Systems** 

- Machine Vision [Part A]
- Deep Learning and Computer Vision [Part B]

What can we learn from the Nature (Biological Vision Systems)?

#### Key Characteristic of Biological Vision Systems – they are highly optimised/adapted



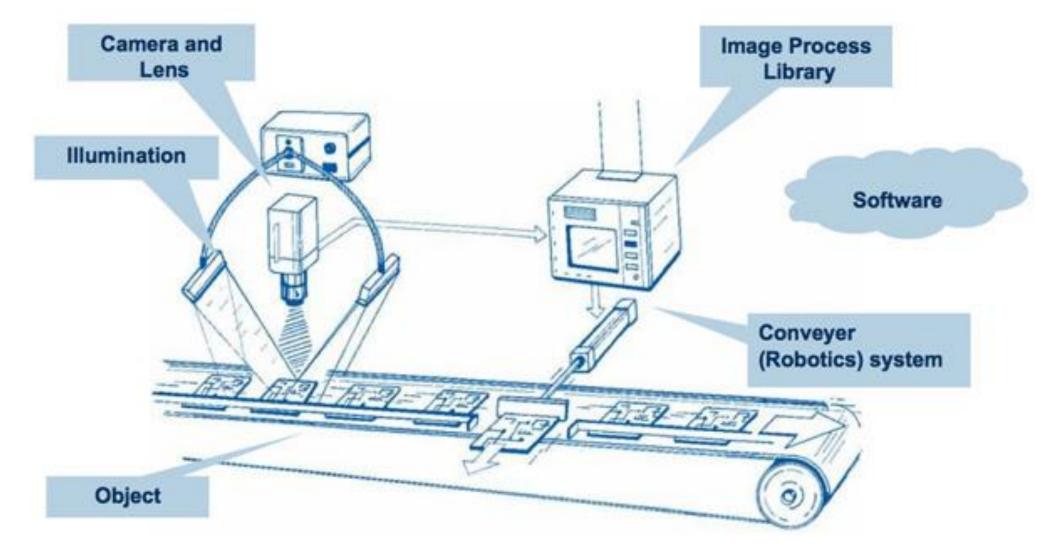
Vision Systems dr. D. Matuzevičius

[\*] https://www.livescience.com/62513-photos-amazing-animal-eyes.html



## Part A: Nature's Design Patterns for Vision Systems

## **Machine Vision Engineering Problem Overview**

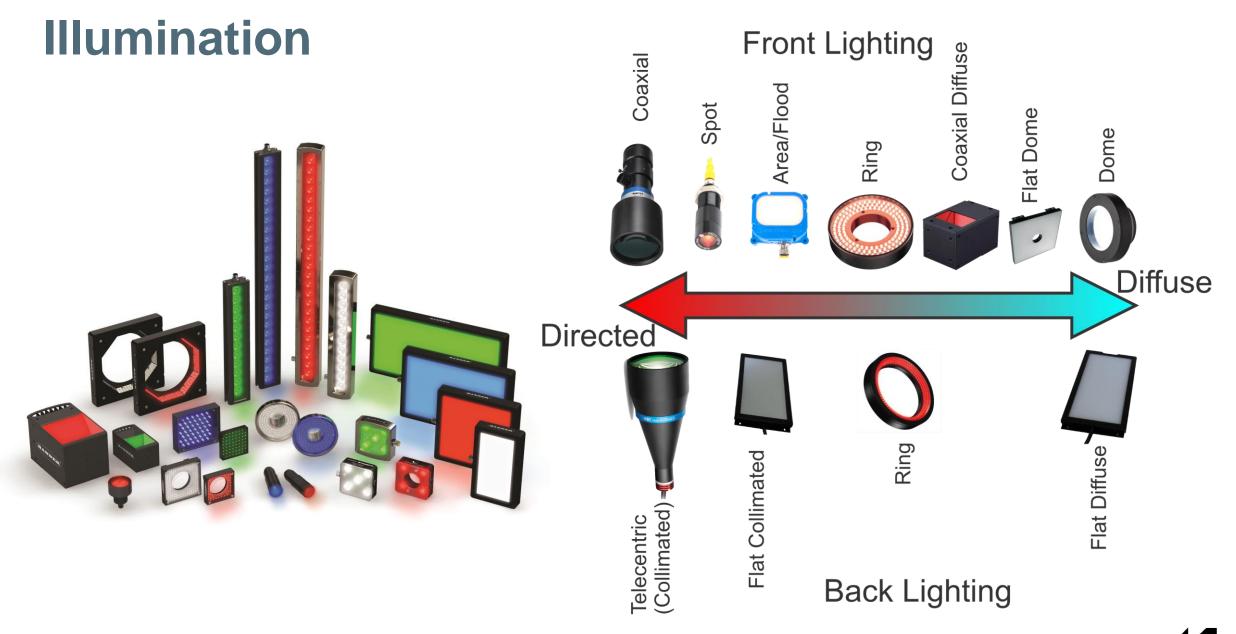


Vision Systems dr. D. Matuzevičius [\*] https://aijourn.com/what-is-machine-vision-everything-you-need-to-know/



Vision Systems dr. D. Matuzevičius

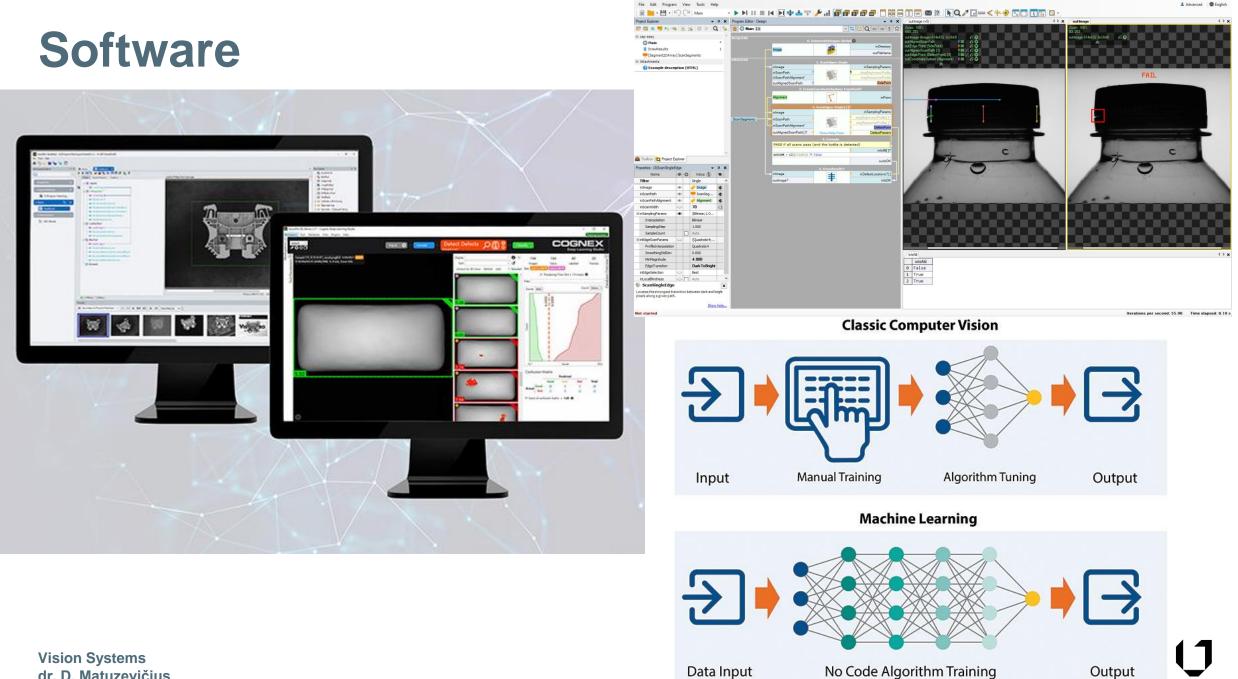




Vision Systems dr. D. Matuzevičius [\*] https://digitaledition.qualitymag.com/march-2021/vs-machine-vision-101/



dr. D. Matuzevičius



dr. D. Matuzevičius

Output

#### How Would Nature Solve the Problem?

- The purpose of biological vision systems is to gain evolutionary advantage
- Biological vision systems are highly adapted to the image statistics of the natural world
- "Image statistics" depends on:
  - place an organism lives
  - function of organism in its environment

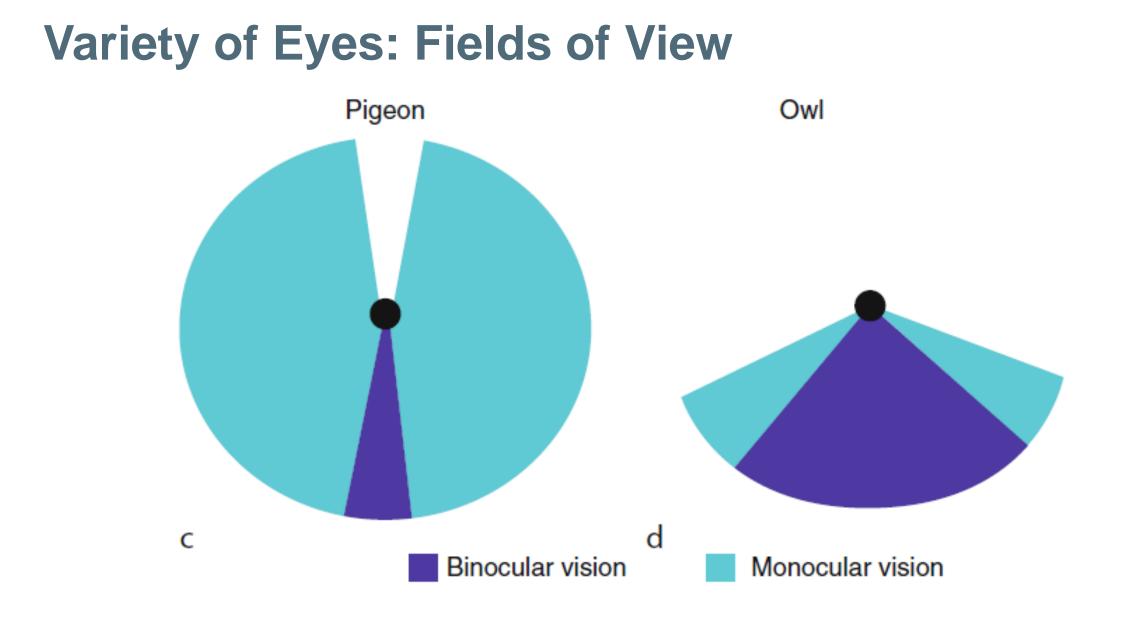
#### **Setting the Goal**

- The goal of nature is to survive and reproduce:
  - spot food, foes, and friendly-looking mates at some distance
- Nature's way of adaption/optimization natural selection

#### Variety of Eyes – Evidence of "Hardware" Adaptation



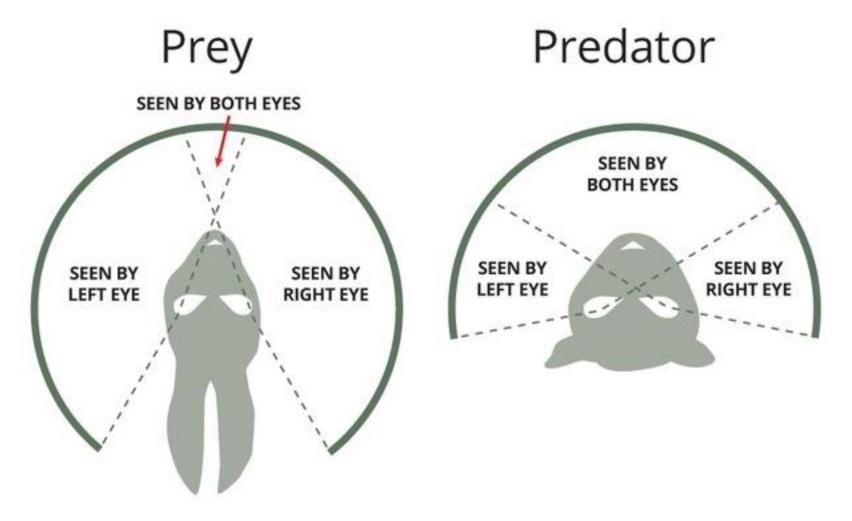
Vision Systems dr. D. Matuzevičius [\*] https://www.livescience.com/62513-photos-amazing-animal-eyes.html



[\*] Machine Vision Handbook. Human and Animal Vision (cha3)

Vision Systems dr. D. Matuzevičius U

#### **Variety of Eyes: Tendencies**



#### **Variety of Pupils**



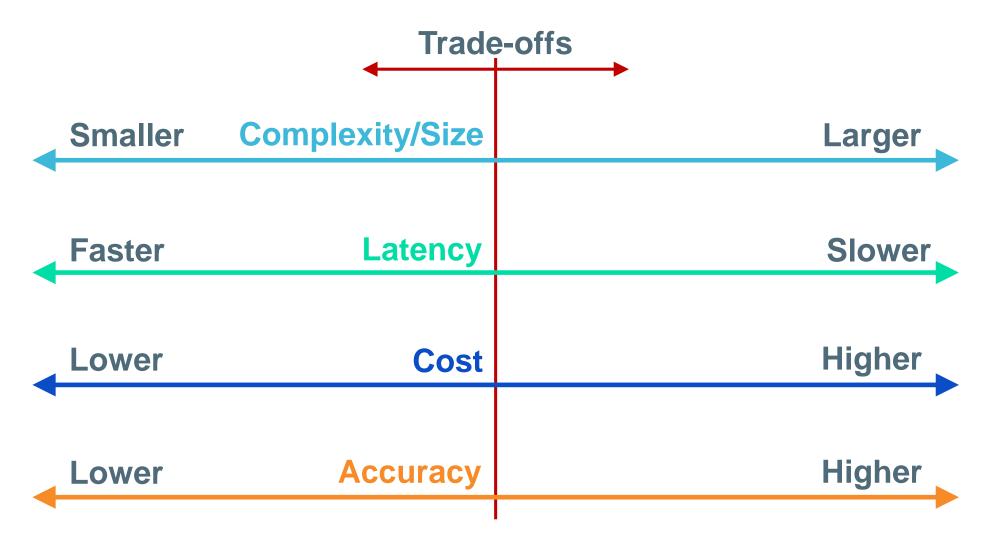
Vision Systems dr. D. Matuzevičius [\*] https://azretina.sites.arizona.edu/node/601[\*] https://www.iflscience.com/revealed-why-animals-pupils-come-different-shapes-and-sizes-29971

(1

## Setting the Goal

- The goal of nature is to survive and reproduce:
  - spot food, foes, and friendly-looking mates at some distance
- Nature's way of adaption/optimization natural selection
- What is the actual goal of artificial vision system beeing designed?

### Achieving the Goal While Minimising Expenses



Vision Systems dr. D. Matuzevičius

#### How Would Nature Solve the Problem?

- Biological vision systems are highly adapted to the image statistics of the natural world
- "Image statistics" depends on:
  - place an organism lives
  - function of organism in its environment
- Evidence of "software" part of biological vision systems being highly adapted/optimized visual (optical) illusions

#### **The Margaret Thatcher Illusion**



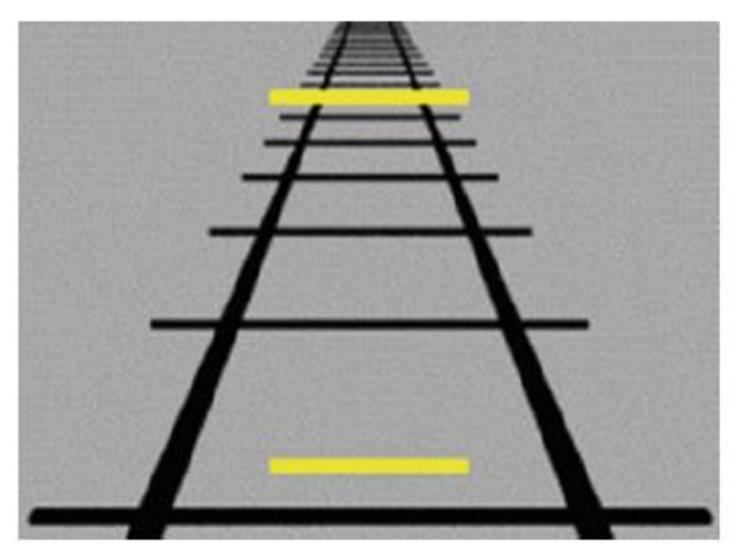
Vision Systems dr. D. Matuzevičius [\*] https://www.independent.co.uk/news/science/thatcher-effect-the-35yearoldoptical-illusion-that-will-work-on-almost-anyone-a6875481.html

#### **The Margaret Thatcher Illusion (2)**



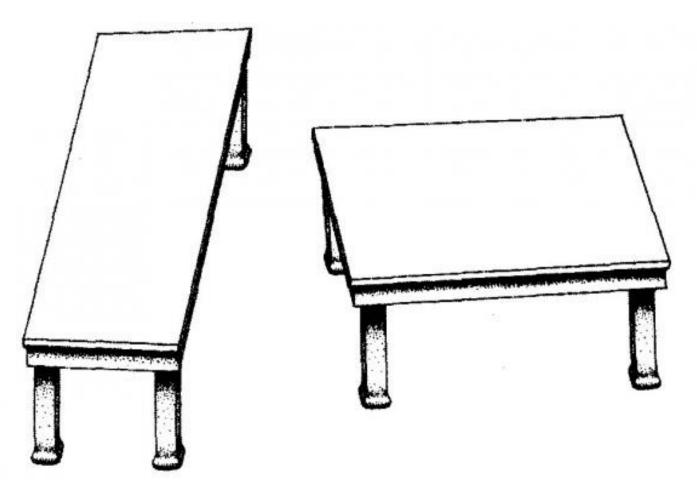
Vision Systems dr. D. Matuzevičius [\*] https://www.independent.co.uk/news/science/thatcher-effect-the-35yearold-optical-illusion-that-will-work-on-almost-anyone-a6875481.html

#### **Ponzo Illusion**



Vision Systems dr. D. Matuzevičius [\*] https://en.wikipedia.org/wiki/Ponzo\_illusion

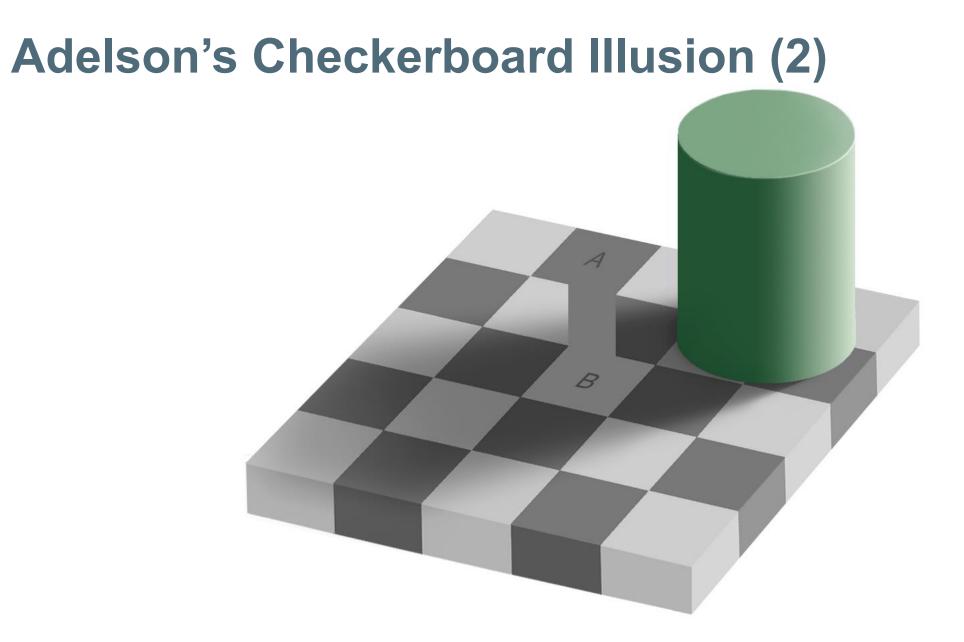
#### **Shepard Tabletop Illusion**



# **Adelson's Checkerboard Illusion** (Color Constancy) A B

[\*] https://en.wikipedia.org/wiki/Checker\_shadow\_illusion

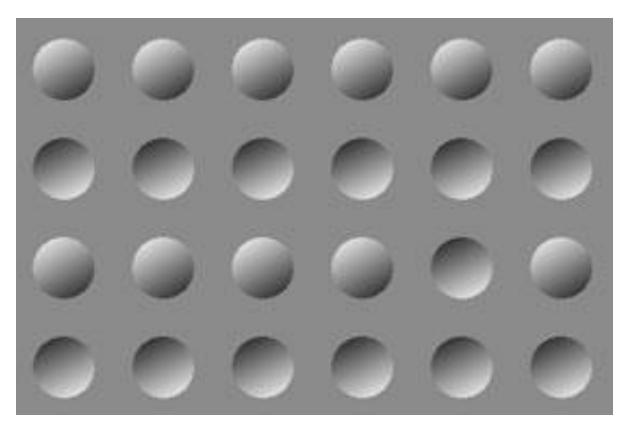
Vision Systems dr. D. Matuzevičius



[\*] https://en.wikipedia.org/wiki/Checker\_shadow\_illusion

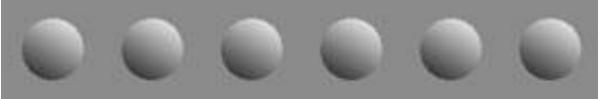
Vision Systems dr. D. Matuzevičius U

#### **Brains: Lighting Is Typically Coming from Above**

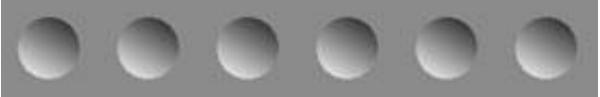




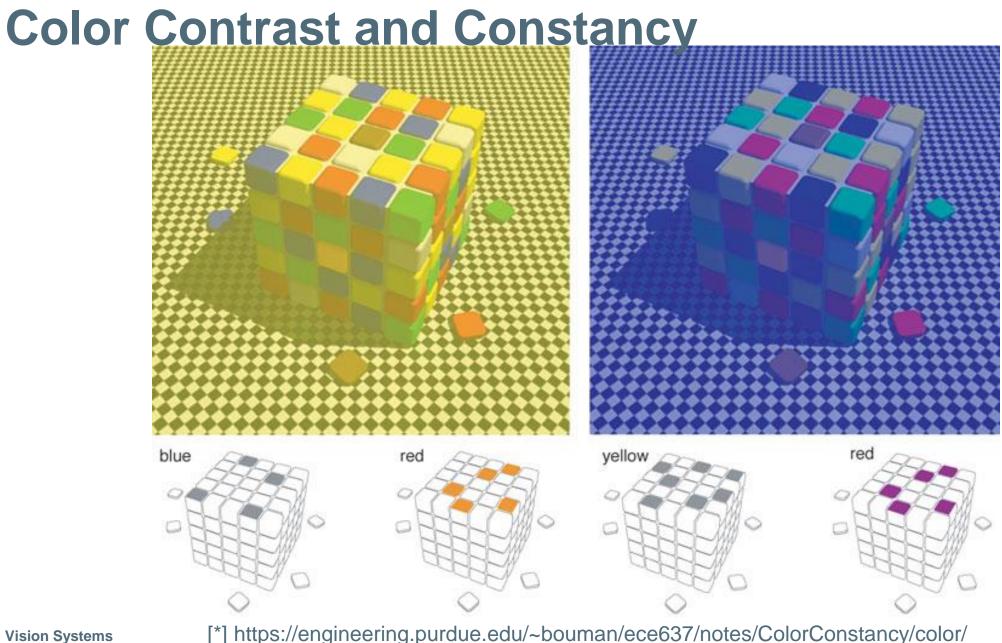
#### Horizontal flip:



#### **Vertical flip:**



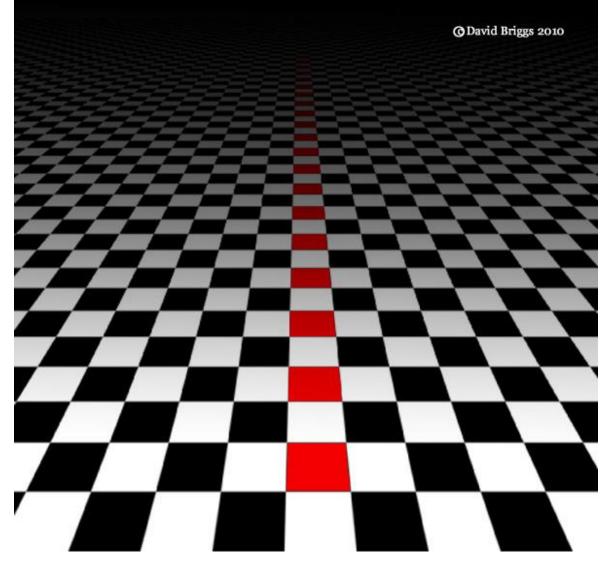
Vision Systems dr. D. Matuzevičius [\*] https://thebrain.mcgill.ca/flash/a/a\_02/a\_02\_p/a\_02\_p\_vis/a\_02\_p\_vis.html



dr. D. Matuzevičius

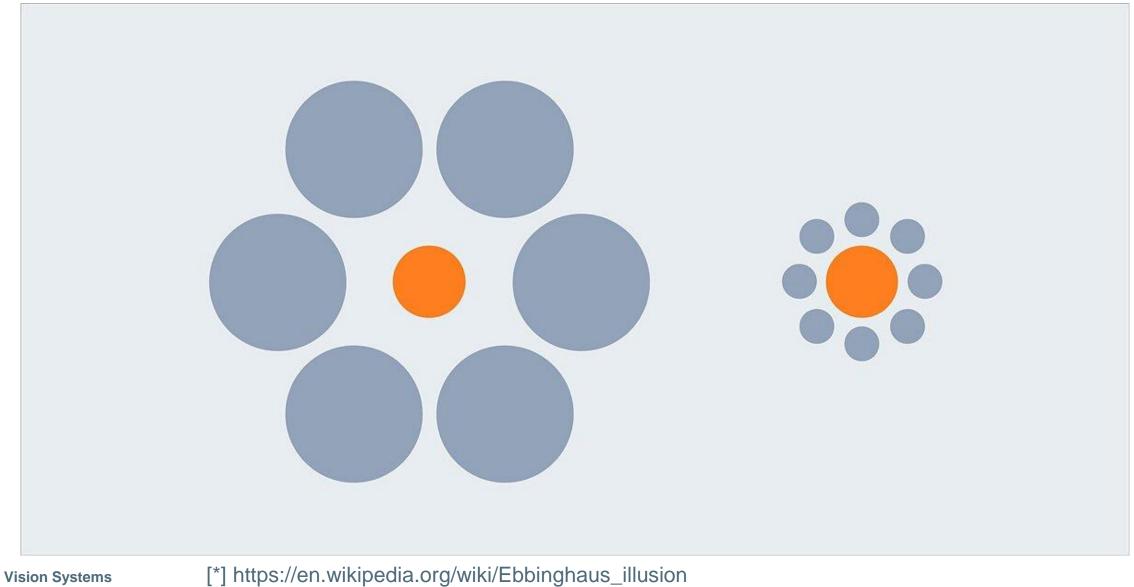
[\*] https://engineering.purdue.edu/~bouman/ece637/notes/ColorConstancy/color/

#### **Color, Shape and Size Constancy**



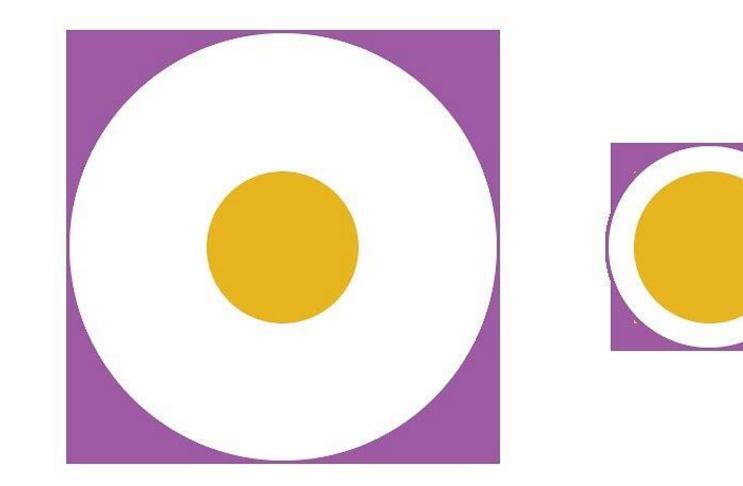
Vision Systems dr. D. Matuzevičius [\*] http://www.huevaluechroma.com/034.php

#### **Ebbinghaus Illusion**



dr. D. Matuzevičius

#### **Delboeuf Illusion**





[\*] https://en.wikipedia.org/wiki/Delboeuf\_illusion

#### **Perception**

- Perception is a guess
- Image has infinite interpretations, and brains must derive only one or two meaningful interpretations
- Vision is underconstrained and necessitates some form of guessing by the agent using prior knowledge
- Brains speed up perception by guessing what's next

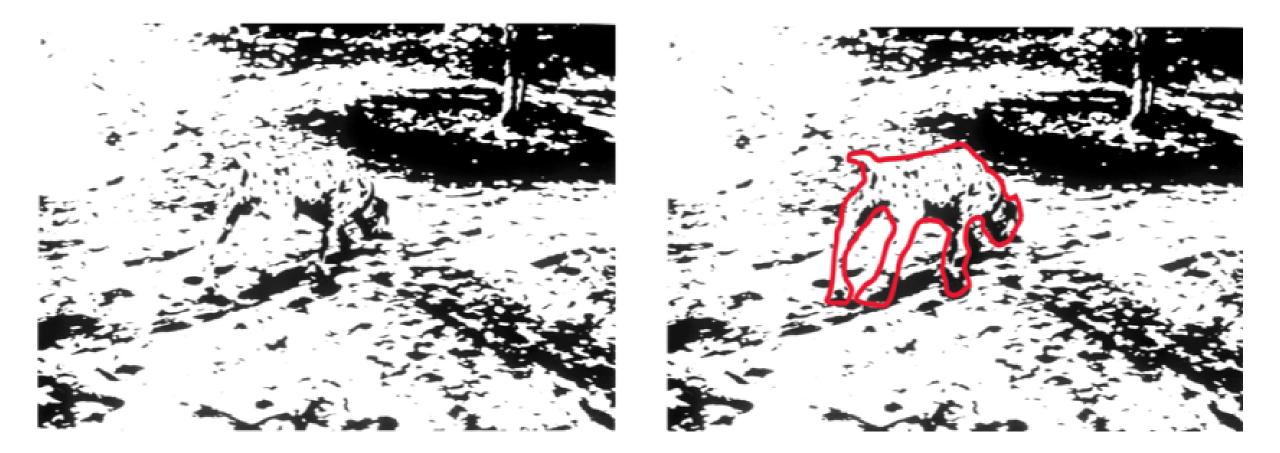
Vision Systems dr. D. Matuzevičius [\*] Computer Vision: Statistical Models for Marr's Paradigm. Springer Nature, 2023
[\*] https://www.quantamagazine.org/brains-speed-up-perception-by-guessing-whats-next-20190502/

#### Illusion



Vision Systems dr. D. Matuzevičius

#### **Dalmatian Illusion**



Vision Systems dr. D. Matuzevičius [\*] https://www.popsci.com/story/diy/dalmatian-illusion/

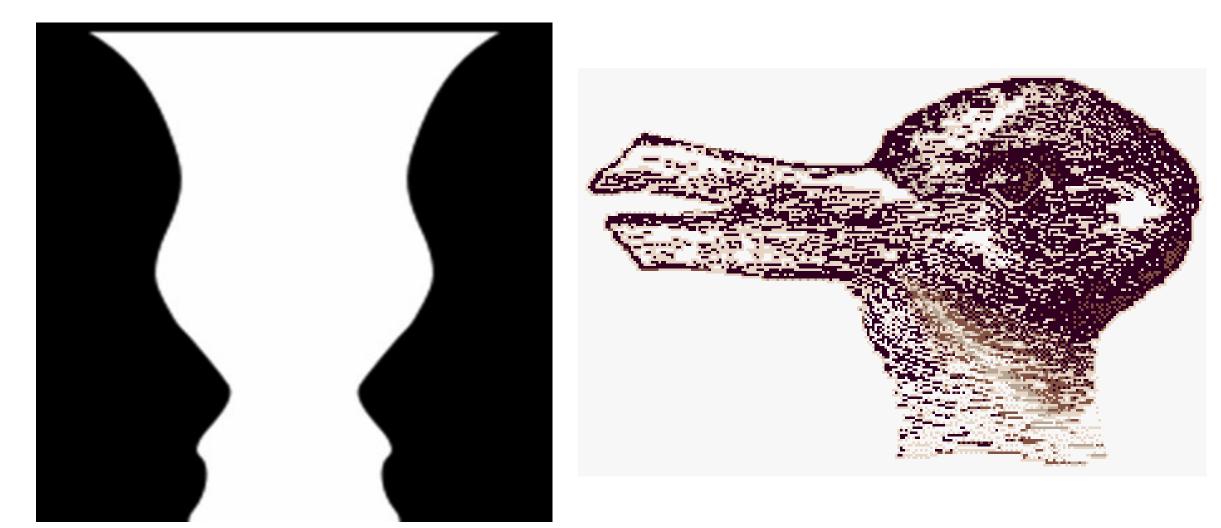
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#### **Dalmatian Illusion**



Vision Systems dr. D. Matuzevičius [\*] https://www.popsci.com/story/diy/dalmatian-illusion/

#### **Ambiguous Images**



Vision Systems dr. D. Matuzevičius [\*] https://en.wikipedia.org/wiki/Figure%E2%80%93ground\_(perception) [\*] https://en.wikipedia.org/wiki/Rabbit%E2%80%93duck\_illusion

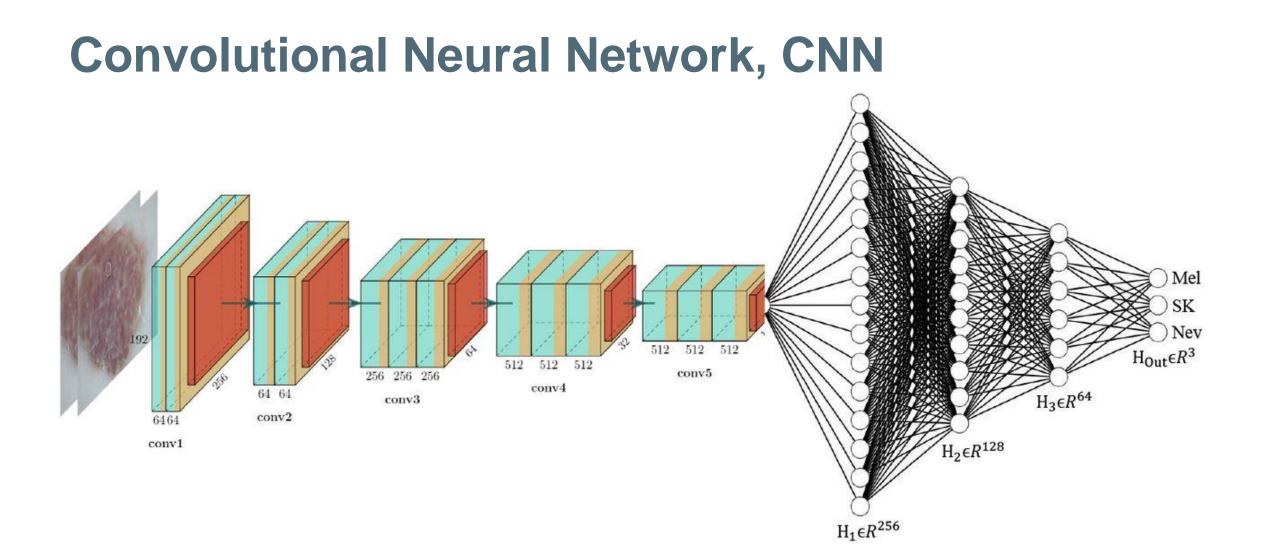
#### **Ambiguous Animation**



Vision Systems dr. D. Matuzevičius [\*] https://www.anopticalillusion.com/2014/11/moving-train-optical-illusion/

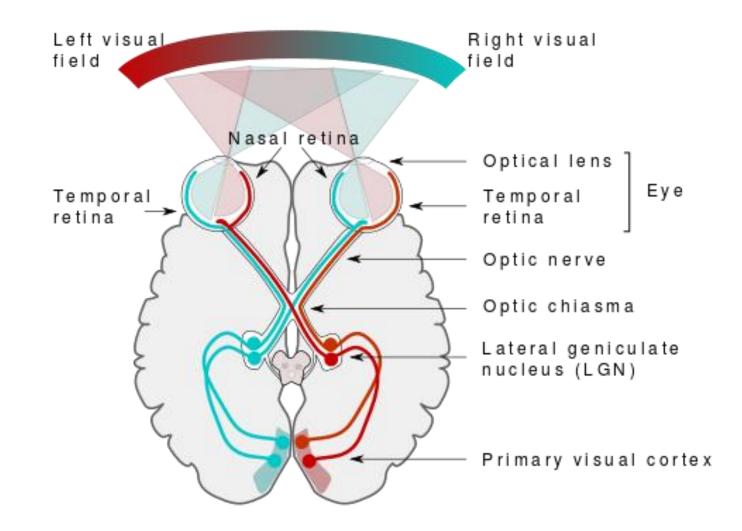


Part B: Deep Learning-Based and Biological Vision

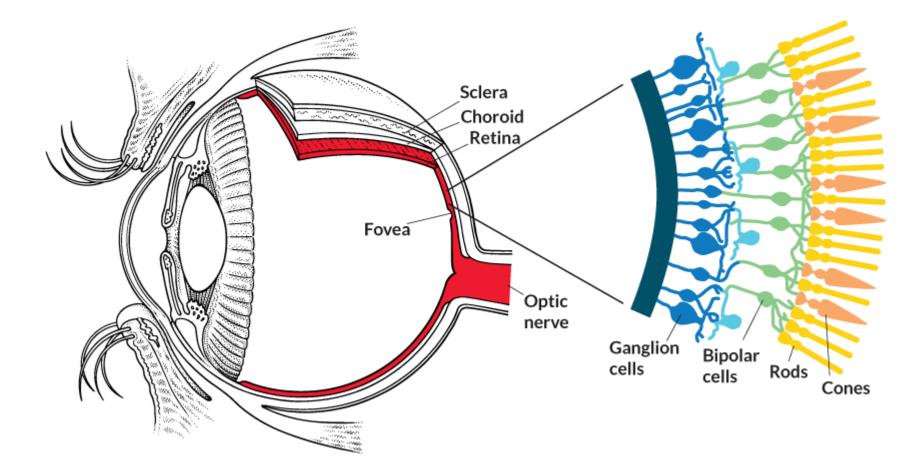


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#### **Human Visual System**

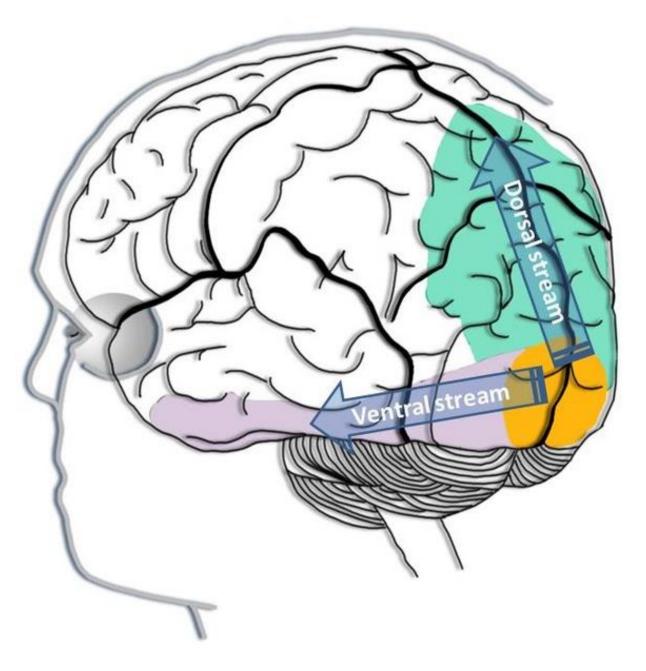






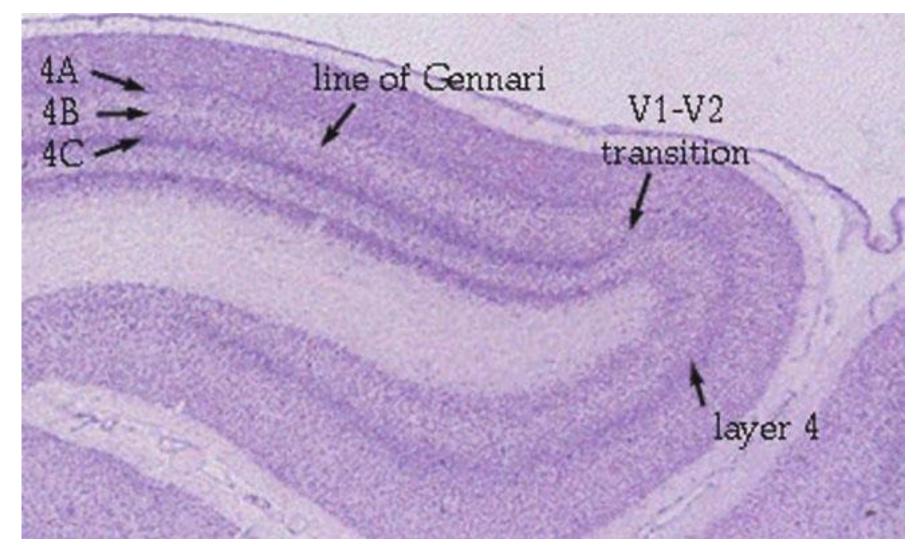
[\*] https://universiestmentalis.wordpress.com/2015/05/24/how-to-rewire-the-eye-biology/

### Visual Information Pathways

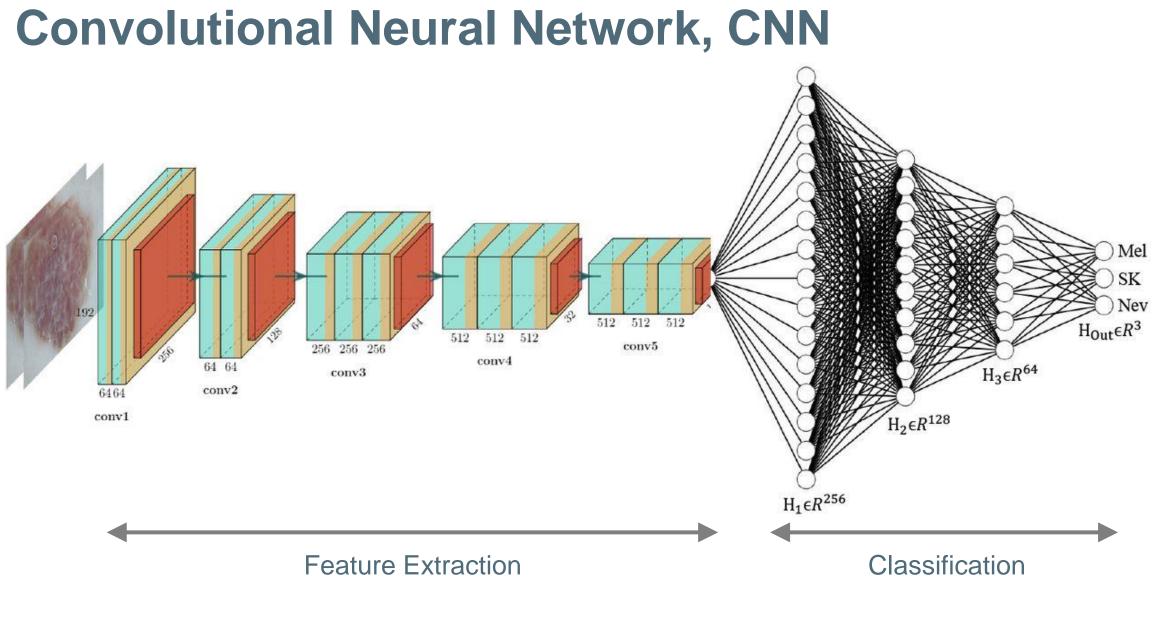


Vision Systems dr. D. Matuzevičius [\*] https://commons.wikimedia.org/wiki/File:Ventral\_and\_dorsal\_stream\_in\_visual\_information\_processing.prg

#### **Cortical Layers**



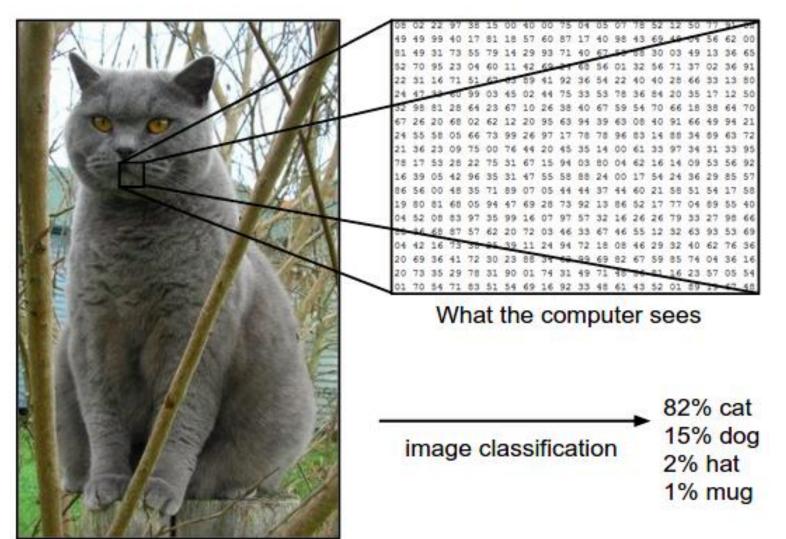
Vision Systems dr. D. Matuzevičius [\*] https://webvision.med.utah.edu/book/part-ix-brain-visual-areas/the-primary-visual-cortex/



Vision Systems dr. D. Matuzevičius [\*] https://www.medrxiv.org/content/10.1101/2020.11.24.20238246v1.full

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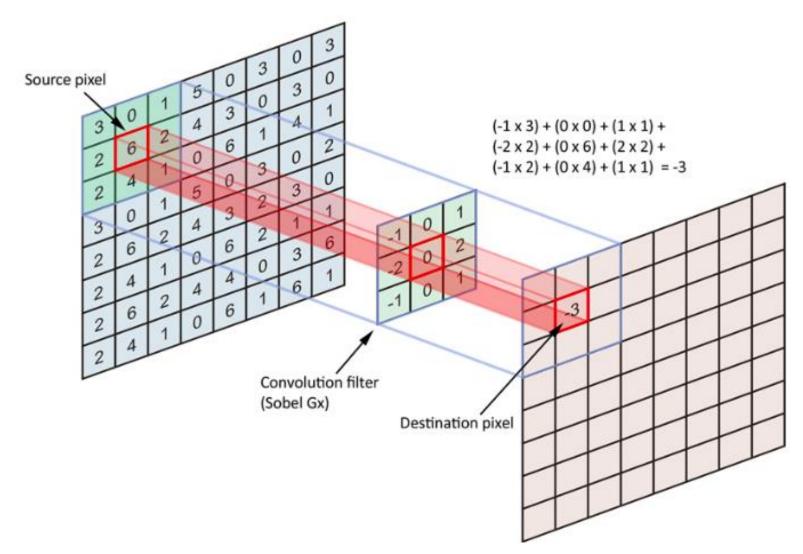
#### **How Computer/Algorithm Sees**



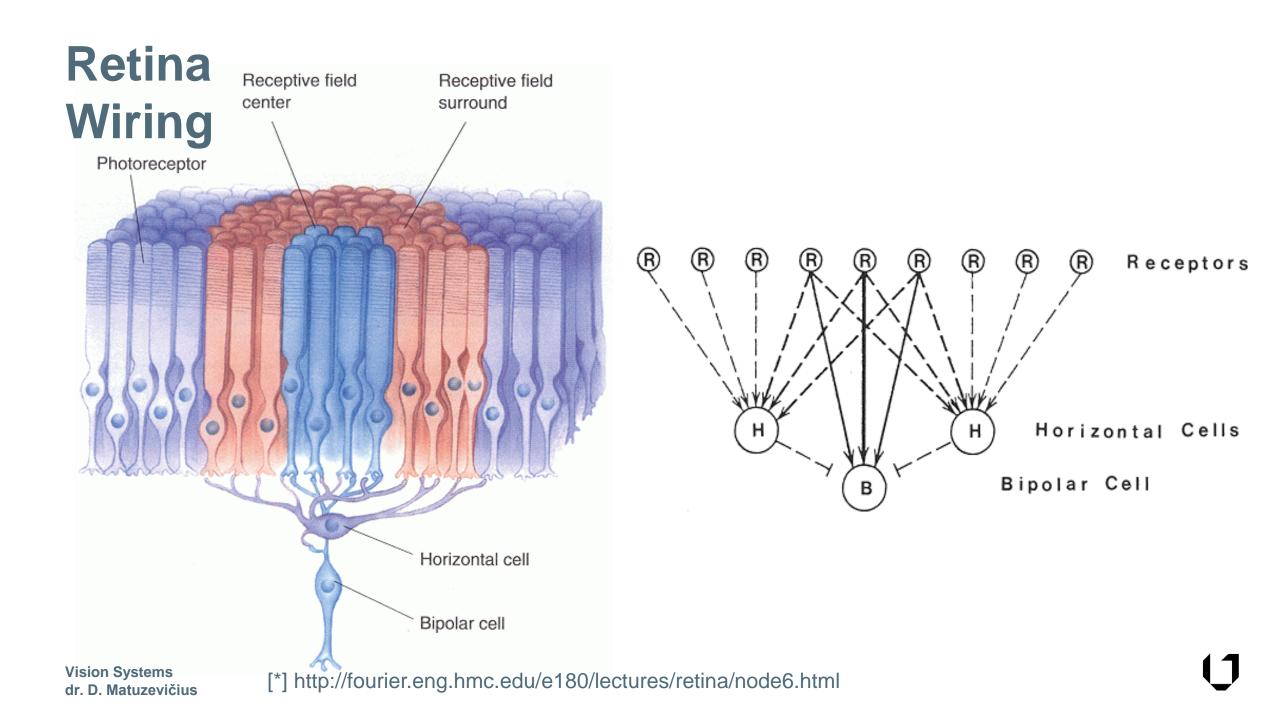
Vision Systems dr. D. Matuzevičius [\*] http://cs231n.github.io/classification/

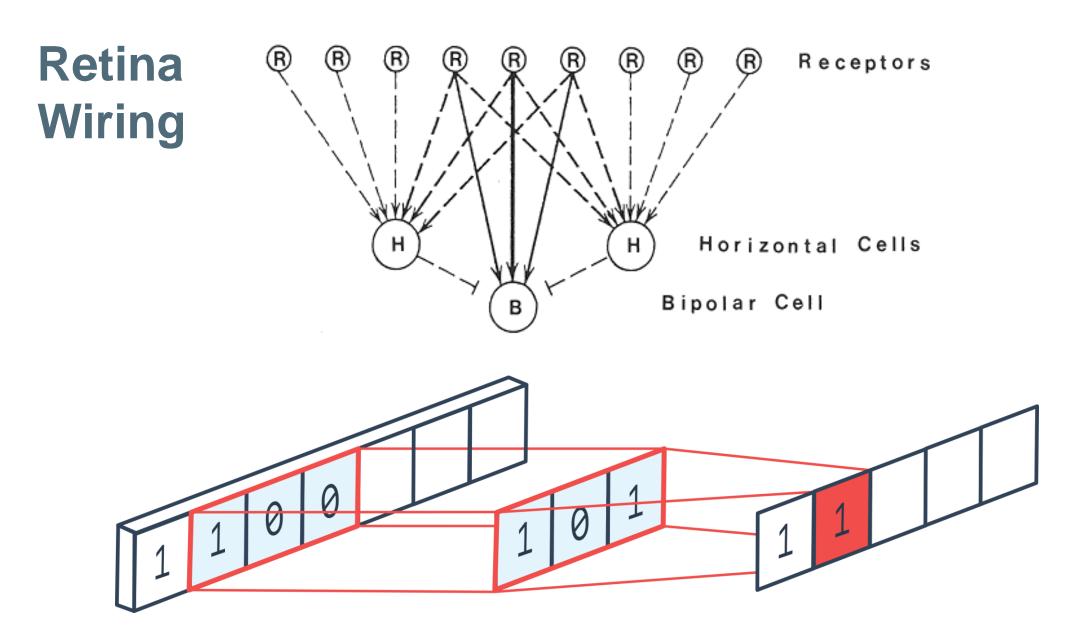
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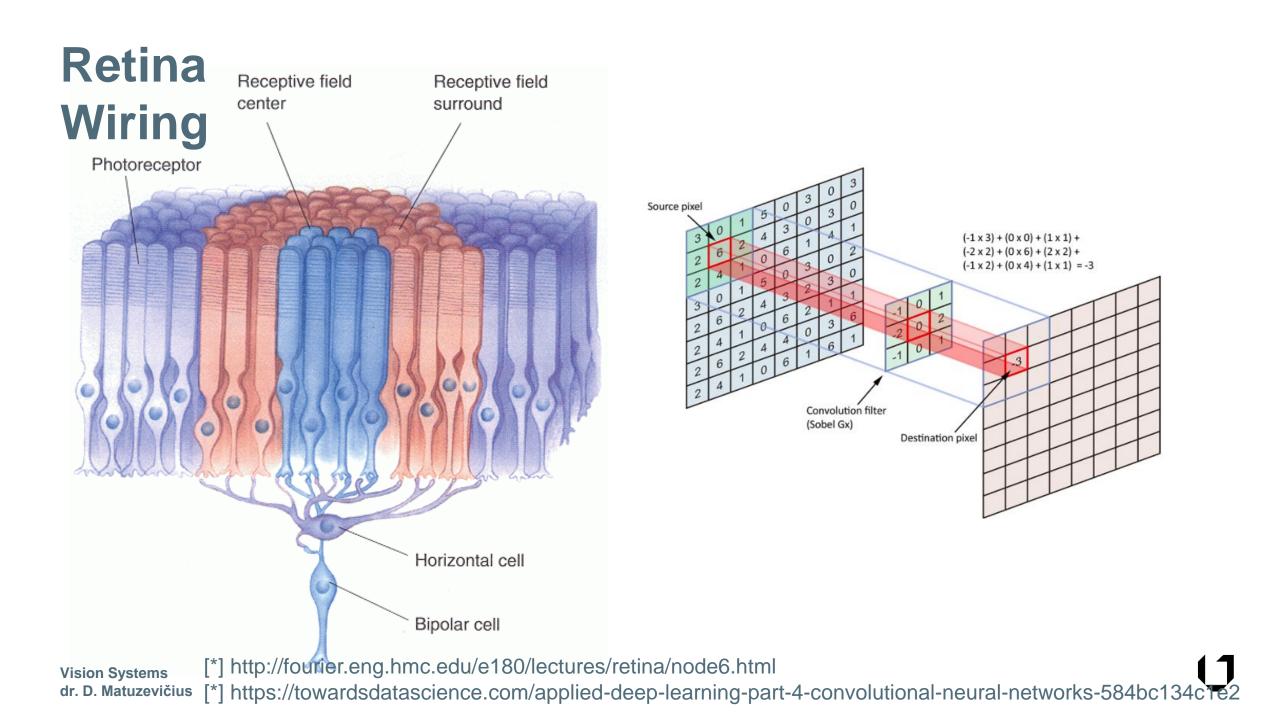
# **Convolution (Digital Signal Processing)**



Vision Systems dr. D. Matuzevičius [\*] https://towardsdatascience.com/applied-deep-learning-part-4-convolutional-neural-networks-584bc134c1e2







#### **2D Receptive Field**

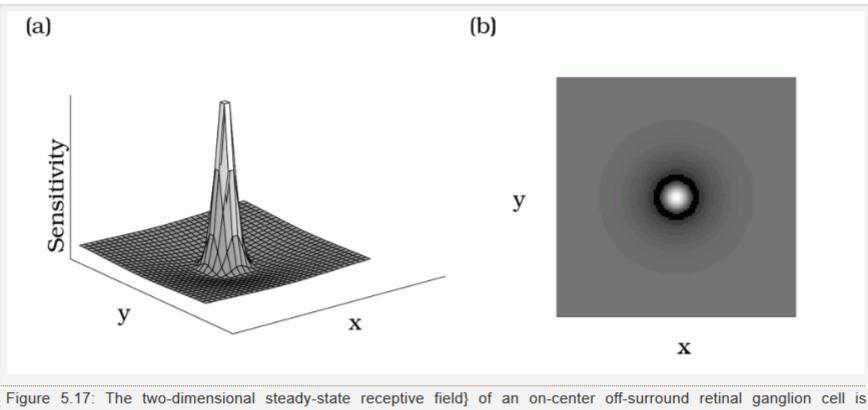
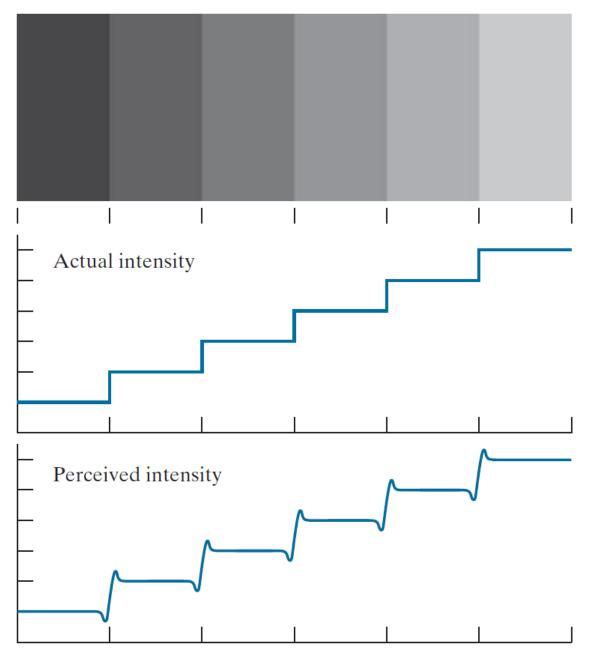


Figure 5.17: The two-dimensional steady-state receptive field} of an on-center off-surround retinal ganglion cell is represented in two different ways. (a) A surface plot shows the spatial sensitivity by the height of the surface. The inhibitory surround covers a large area compared to the center, but its general effect on the neuron's response is small compared to the center. (b) An image shows the spatial sensitivity of the receptive field by the image intensity. A light color denotes a retinal location where light excites the neuron, a dark color is a location where light inhibits the neuron, and gray locations are places where light has no influence on the neuron's response.

#### [\*] https://foundationsofvision.stanford.edu/chapter-5-the-retinal-representation/

#### **Mach Band Effect**



#### **Contrast Sensitivity**

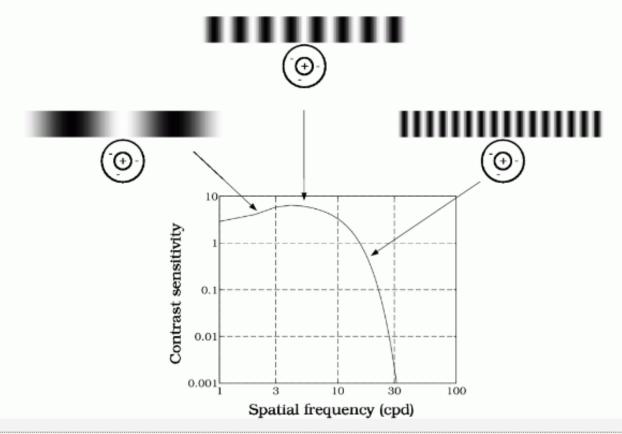
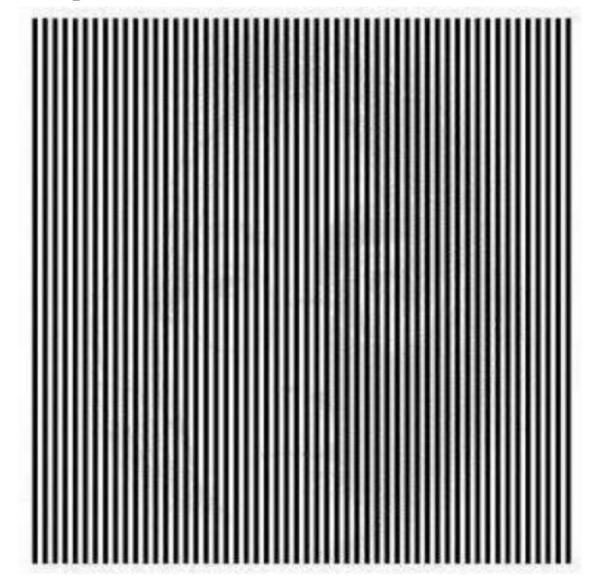


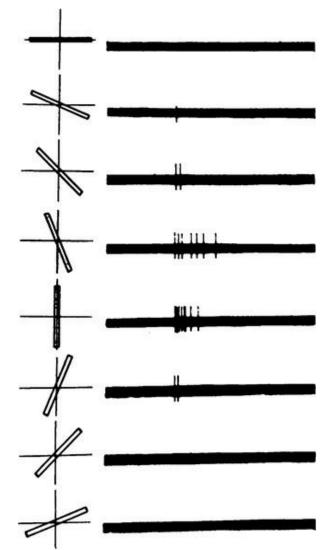
Figure 5.18: The contrast sensitivity function} describes a neuron's sensitivity to harmonic stimuli. In the example illustrated, a linear on-center neuron responds best to an intermediate spatial frequency whose bright bars fall over the on-center and whose dark barks fall over the opposing surround. When the spatial frequency is low, the signals from the center and surround oppose one another thus diminishing sensitivity. When the spatial frequency is high, the stimulus is averaged by the center again diminishing the response. From the response to harmonic stimuli, one can derive the spatial structure of the receptive field.

#### **John Lennon Optical Illusion**



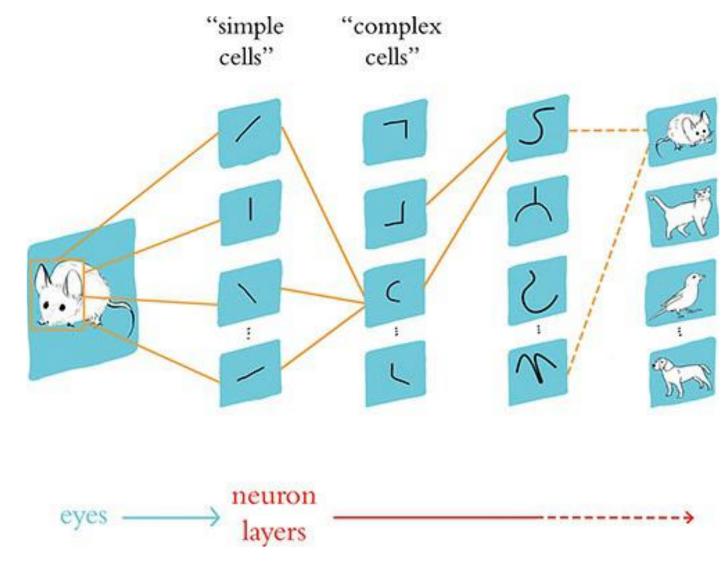
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#### **Response of the Simple Cell in V1**



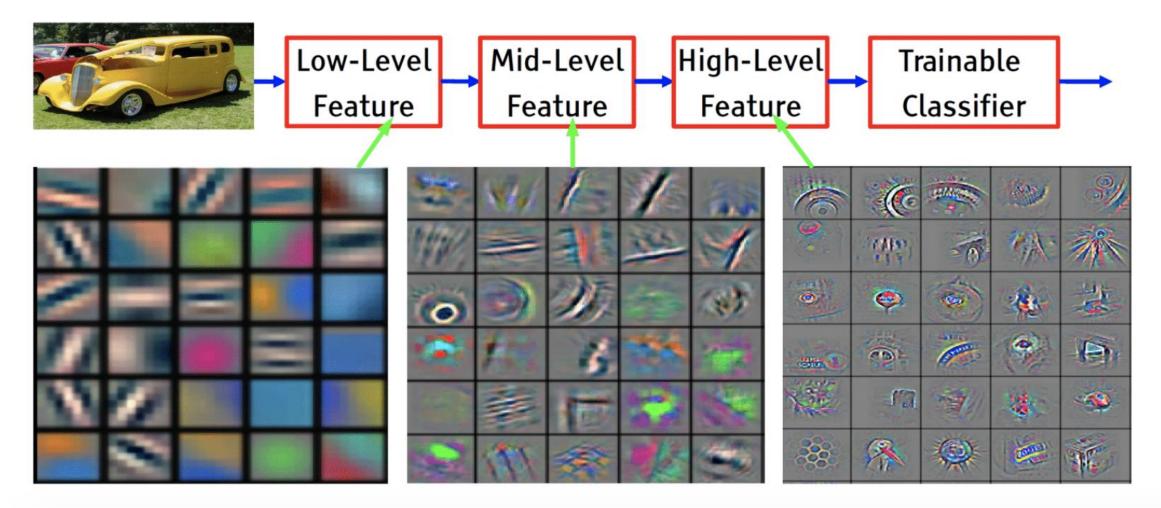
Vision Systems dr. D. Matuzevičius [\*] Krohn, J., Beyleveld, G., & Bassens, A. Deep Learning Illustrated: A Visual, Interactive Guide to Artificial Intelligence. 2019

#### **Visual Information Representation in the Brain**



Vision Systems dr. D. Matuzevičius [\*] Krohn, J., Beyleveld, G., & Bassens, A. Deep Learning Illustrated: A Visual, Interactive Guide to Artificial Intelligence. 2019

#### **Hierarchy of Features in CNNs**



Vision Systems dr. D. Matuzevičius [\*] https://sailinglab.github.io/pgm-spring-2019/notes/lecture-16/

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### **Decision Making**

## Apophenia is the tendency to perceive meaningful connections between unrelated things



**Apophenia** is the tendency to see faces where there aren't any.





# **VILNIUS TECH**

#### VILNIUS GEDIMINAS TECHNICAL UNIVERSITY

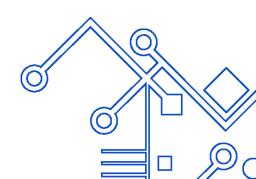
In 2023, VILNIUS TECH has been ranked in the following QS WUR Broad Subject Area:

• #401–450 in Engineering & Technology

#### VILNIUS TECH is top ranked in **5 QS WUR Subjects**:

- **#151-200** in Architecture / Built Environment
- #351-400 in Economics & Econometrics
- #351-400 in Engineering Mechanical, Aeronautical & Manufacturing
- **#401-450** in Business & Management Studies
- #401-450 in Engineering Electrical and Electronics
- 56 in QS Emerging Europe & Central Asia Rankings 2023







## **FACTS AND FIGURES**

- Established in 1956
- 8 200 students
- 18% of them are international students from over 80 countries
- 940 academic staff members
- 9:1 student / academic staff ratio
- 88 000 alumni
- Around 300 business partners
- 460 partner universities in 62 countries globally
- Member of <u>ATHENA</u> European University Alliance



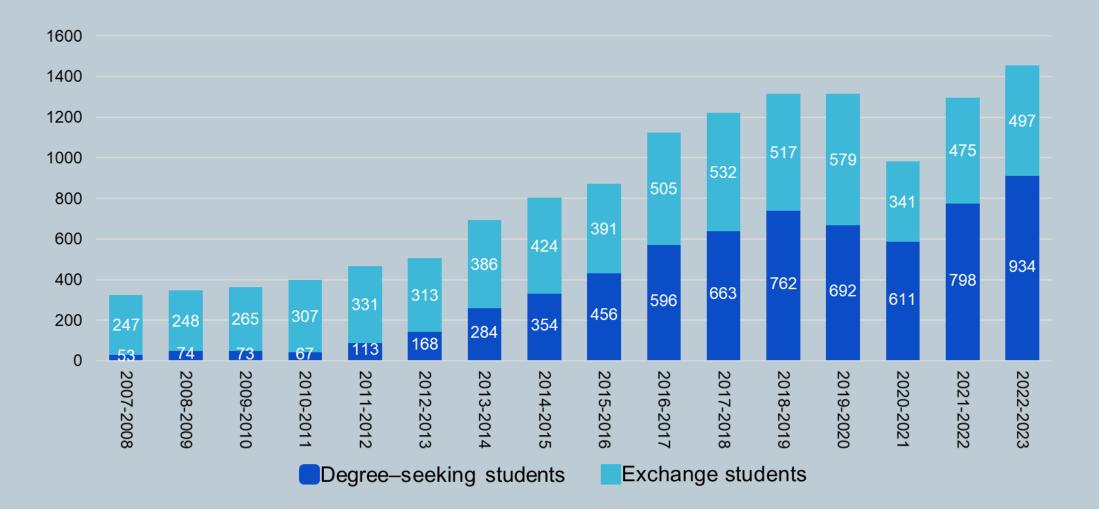


#### **10 FACULTIES OF VILNIUS TECH**

- Antanas Gustaitis' Aviation Institute
- Architecture
- Business Management
- Civil Engineering
- Creative Industries
- Electronics
- Environmental Engineering
- Fundamental Sciences
- Mechanics
- Transport Engineering



#### VILNIUS TECH INTERNATIONAL STUDENTS (from 81 country in 2022–2023)





#### VILNIUS TECH FOR THE CREATORS OF TOMORROW

www.vilniustech.lt

